

CHANGE *makers*

DRIVING LEARNING THROUGH A GAME BASED LEARNING APPROACH
25TH OCTOBER | 14H30-20H00 | ESCOLA SUPERIOR DE EDUCAÇÃO PAULA FRASSINETTI

LEVERAGING FROM THE INSIGHTS OF PLAYFUL LEARNING RESEARCH AND SIMULTANEOUSLY FOSTERING THE DEVELOPMENT OF TRANSVERSAL DIGITAL COMPETENCES OF CHILDREN, TEACHERS AND PARENTS.
IN THIS EVENT WE WILL PRACTICE, REFLECT AND DEBATE ABOUT GAME BASED LEARNING AND INNOVATIVE PEDAGOGICAL RESOURCES.

draft programme

14H30

WELCOME & REGISTRY

15H00

OPENING SESSION

REPRESENTATIVE OF THE CHANGE MAKERS PROJECT
REPRESENTATIVE OF THE ESCOLA SUPERIOR DE
EDUCAÇÃO PAULA FRASSINETTI

15H15

CHANGE MAKERS PRESENTATION

15H30

PLAYFUL GAME JAM
ANA BARROCA | ADVANCIS

IN GROUPS, PARTICIPANTS (KIDS) WILL HAVE THE OPPORTUNITY TO PLAY DIFFERENT GAMES (CHANGEMAKERS AND SIMILAR DIGITAL AND BOARD GAMES). EXPLORATION SCRIPTS WILL BE PROVIDED TO COLLECT INFORMATION AND FEEDBACK. FINAL MOMENT WHERE PARTICIPANTS WILL HAVE TIME TO REFLECT AND DISCUSS THE EXPERIENCE IN SMALL GROUPS.

16H30

COFFEE-BREAK & NETWORKING

17H00

KEYNOTE SPEAKER (RESEARCHER AND HEI
PROFESSOR | UNIVERSITY OF PORTO)

17H15

SPARK TALK: DRIVING LEARNING THROUGH A
GAME BASED LEARNING APPROACH

KEYNOTE SPEAKER
SOFIA SOUSA | SCHOLÉ (TEACHER)
DANIELA GONÇALVES | ESCOLA SUPERIOR DE EDUCAÇÃO
PAULA FRASSINETTI

NOTE: PARTICIPANTS WILL BE REQUESTED TO SHARE THEIR INSIGHTS FROM THE GAME JAM AND SHARE DOUBTS TO FUEL THE DISCUSSION.

19H30

CLOSING SESSION

REPRESENTATIVE OF THE CHANGE MAKERS PROJECT
REPRESENTATIVE OF THE ESCOLA SUPERIOR DE EDUCAÇÃO
PAULA FRASSINETTI

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PAULA
FRASSINETTI



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